

```
using O2DESNet;
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading;
using System.Threading.Tasks;

namespace MMnQueue
{
    class Program
    {
        static void Main(string[] args)
        {
            var config = new MMnQueue.Statics { ServerCapacity = 2, HourlyArrivalRate = 90,
                HourlyServiceRate = 50 };
            var sim = new Simulator(new MMnQueue(config, 0));
            while (true)
            {
                Console.Clear();
                sim.Run(TimeSpan.FromMinutes(600));
                sim.WriteToConsole();
                Thread.Sleep(100);
            }
        }
    }
}
```